

Present



Name: Julius Fitzgerald
 Sex: Male, Age: 48
 Occupation: Mortician
 Colleges, Degrees:
 Birthplace:
 Mental Disorders:

Characteristics & Rolls

STR 13 DEX 14 INT 14 Idea 70
 CON 12 APP 10 POW 12 Luck 60
 SIZ 10 SAN 60 EDU 18 Know 90

99-Cthulhu Mythos: 99, Damage Bonus: none, Move: 8, Armor: 0

Sanity Points: 60

| | | | | | | | | | | | | | | | | | |
|--------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| Insane | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | | |
| | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 | 31 |
| | 32 | 33 | 34 | 35 | 36 | 37 | 38 | 39 | 40 | 41 | 42 | 43 | 44 | 45 | 46 | 47 | 48 |
| | 49 | 50 | 51 | 52 | 53 | 54 | 55 | 56 | 57 | 58 | 59 | 60 | 61 | 62 | 63 | 64 | 65 |
| | 66 | 67 | 68 | 69 | 70 | 71 | 72 | 73 | 74 | 75 | 76 | 77 | 78 | 79 | 80 | 81 | 82 |
| | 83 | 84 | 85 | 86 | 87 | 88 | 89 | 90 | 91 | 92 | 93 | 94 | 95 | 96 | 97 | 98 | 99 |

Magic Points: 12

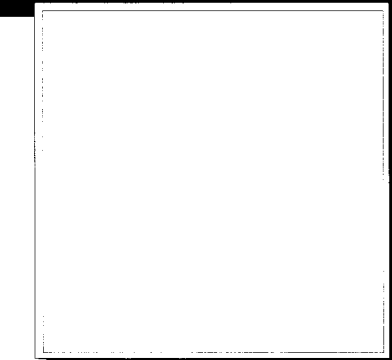
| | | | | | | | | |
|-------------|----|----|----|----|----|----|----|----|
| Unconscious | 0 | 1 | 2 | 3 | | | | |
| | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 |
| | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 |
| | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 |
| | 28 | 29 | 30 | 31 | 32 | 33 | 34 | 35 |
| | 36 | 37 | 38 | 39 | 40 | 41 | 42 | 43 |

Hit Points: 11

| | | | | | | | | |
|------|----|----|----|----|----|----|----|----|
| Dead | -2 | -1 | 0 | 1 | 2 | 3 | | |
| | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 |
| | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 |
| | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 |
| | 28 | 29 | 30 | 31 | 32 | 33 | 34 | 35 |
| | 36 | 37 | 38 | 39 | 40 | 41 | 42 | 43 |

Investigator Skills

| | | | |
|--|-----|---|-----|
| <input type="checkbox"/> Accounting (10%) | 80% | <input type="checkbox"/> Photography (10%) | 10% |
| <input type="checkbox"/> Anthropology (01%) | 1% | <input type="checkbox"/> Physics (01%) | 1% |
| <input type="checkbox"/> Archaeology (01%) | 1% | <input type="checkbox"/> Pilot Aircraft (01%) | 1% |
| <input type="checkbox"/> Art (05%) | 5% | <input type="checkbox"/> Psychoanalysis (01%) | 1% |
| <input type="checkbox"/> Astronomy (01%) | 1% | <input type="checkbox"/> Psychology (05%) | 85% |
| <input type="checkbox"/> Bargain (05%) | 45% | <input type="checkbox"/> Ride (05%) | 5% |
| <input type="checkbox"/> Biology (01%) | 80% | <input type="checkbox"/> Sneak (10%) | 30% |
| <input type="checkbox"/> Chemistry (01%) | 20% | <input type="checkbox"/> Spot Hidden (25%) | 60% |
| <input type="checkbox"/> Climb (40%) | 40% | <input type="checkbox"/> Swim (25%) | 25% |
| <input type="checkbox"/> Computer Use (01%) | 10% | <input type="checkbox"/> Throw (25%) | 25% |
| <input type="checkbox"/> Conceal (15%) | 15% | <input type="checkbox"/> Track (10%) | 10% |
| <input type="checkbox"/> Craft (05%) | 5% | | |
| <input type="checkbox"/> Credit Rating (15%) | 35% | | |
| <input type="checkbox"/> Cthulhu Mythos (00%) | 0% | | |
| <input type="checkbox"/> Disguise (01%) | 1% | | |
| <input type="checkbox"/> Dodge (DEX×2%) | 28% | | |
| <input type="checkbox"/> Drive Auto (20%) | 20% | | |
| <input type="checkbox"/> Electrical Repair (10%) | 10% | | |
| <input type="checkbox"/> Electronics (01%) | 1% | | |
| <input type="checkbox"/> Fast Talk (05%) | 5% | | |
| <input type="checkbox"/> First Aid (30%) | 30% | | |
| <input type="checkbox"/> Geology (01%) | 1% | | |
| <input type="checkbox"/> Hide (10%) | 10% | | |
| <input type="checkbox"/> History (20%) | 20% | | |
| <input type="checkbox"/> Jump (25%) | 25% | | |
| <input type="checkbox"/> Law (05%) | 20% | | |
| <input type="checkbox"/> Library Use (25%) | 25% | | |
| <input type="checkbox"/> Listen (25%) | 35% | | |
| <input type="checkbox"/> Locksmith (01%) | 14% | | |
| <input type="checkbox"/> Martial Arts (01%) | 1% | | |
| <input type="checkbox"/> Mechanical Repair (20%) | 20% | | |
| <input type="checkbox"/> Medicine (05%) | 15% | | |
| <input type="checkbox"/> Natural History (10%) | 10% | | |
| <input type="checkbox"/> Navigate (10%) | 10% | | |
| <input type="checkbox"/> Occult (05%) | 5% | | |
| <input type="checkbox"/> Operate Heavy Machine (01%) | 1% | | |
| <input type="checkbox"/> Other Language (01%) | 1% | | |
| <input type="checkbox"/> Own Language (EDU×5%) | 90% | | |
| <input type="checkbox"/> Persuade (15%) | 86% | | |
| <input type="checkbox"/> Pharmacy (01%) | 10% | | |



Combat Skills

| | |
|---|-----|
| <input type="checkbox"/> Club (25%) | 25% |
| <input type="checkbox"/> Dodge (DEX×2%) | 28% |
| <input type="checkbox"/> Fist/Punch (50%) | 50% |
| <input type="checkbox"/> Handgun (20%) | 20% |
| <input type="checkbox"/> Kick (25%) | 25% |
| <input type="checkbox"/> Knife (25%) | 25% |
| <input type="checkbox"/> Machine Gun (15%) | 15% |
| <input type="checkbox"/> Rifle (25%) | 25% |
| <input type="checkbox"/> Shotgun (30%) | 30% |
| <input type="checkbox"/> Submachine Gun (15%) | 15% |

Present-Day Investigator's Sheet

Player's Name:



CALL OF CTHULHU

Horror Role-Playing



Weapons

| melee | | | | | | | firearm | | | | | | | |
|---------------------------------------|----|---------|-----|-------|------|-----|---------|---|--------|------|-----|------|-------|----|
| | % | damage | hnd | rng | #att | hp | | % | damage | malf | rng | #att | shots | hp |
| <input type="checkbox"/> Fist (50) | 50 | 1D3 | 1 | touch | 1 | n/a | | | | | | | | |
| <input type="checkbox"/> Grapple (25) | 25 | special | 2 | touch | 1 | n/a | | | | | | | | |
| <input type="checkbox"/> Head (10) | 10 | 1D4 | 0 | touch | 1 | n/a | | | | | | | | |
| <input type="checkbox"/> Kick (25) | 25 | 1D6 | 0 | touch | 1 | n/a | | | | | | | | |
| | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | |